## Pre-Analysis Plan

An economic experiment on social preferences with nationally representative populations: The United States versus Europe

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## 1 Introduction

The United States and European countries differ fundamentally in redistributive policies and inequality levels (Alesina and Angeletos, 2005). The present project investigates whether there are also systematic differences between the United States and Europe in social preferences.<sup>1</sup>. More specifically, the project studies how sources of inequality (merit and luck) affect inequality acceptance. In order to do this, we run a novel economic experiment on nationally representative samples.

This pre-analysis plan presents the data sources, the structure of the experiment, and the empirical strategy. The first part of the project will compare the United States with only one European country, Norway, as is reflected in the following discussion. Depending on funding, data will also be collected for other European countries.

## 2 Research strategy

The present project uses a novel approach for collecting experimental data on a nationally representative population. The project combines the infrastructure of an international online market place and the infrastructure of a leading international data-collection agency to run a real effort dictator game with a spectator design (Cappelen, Konow, Sørensen, and Tungodden, 2013). The first part of the research project will be implemented in August 2014. The pre-analysis plan was mainly completed before the research project was implemented, some final polishing was conducted while the implementation took place. The researchers did not have access to the data set before the plan was registered at the AEA RCT trial.

There will be two types of participants in the experiment, workers and spectators. We first explain how these two groups will be recruited, before we outline the design in the next section.

#### 2.1 Recruitment of workers

The workers in the experiment will be recruited from the international online market place Amazon Mechanical Turk (AMT). AMT is a crowdsourcing web service that specializes in recruiting anonymous workers to complete small tasks online. Workers are recruited by posting an assignment, called a Human Intelligence Task (HIT), on the AMT website. Workers then browse these HITs by title, keywords, reward amount, and so forth, and accept HITs of interest. The HIT announcement used in the present project can be found in the appendix. We plan to recruit 667 workers.

## 2.2 Recruitment of spectators

The spectators in the experiment will be recruited by using the infrastructure of the data-collection agency Norstat and its collaborator in the US. In each country, we plan to recruit 1000 participants who are nationally representative (+ 18 years old) on observable characteristics.

## 3 Design

We plan to conduct a version of a real effort dictator game with a *spectator* design. The spectators make a choice that has monetary consequences for two *workers* who have completed a real effort assignment, but not for themselves. In the following, we explain in more detail the design and instructions given to the workers and the spectators.

<sup>&</sup>lt;sup>1</sup>For different perceptions on social preferences, see e.g., Bolton and Ockenfels (2000); Fehr and Schmidt (1999); Konow (2000); Cappelen, Drange Hole, Sørensen, and Tungodden (2007); Almås, Cappelen, Sørensen, and Tungodden (2010). Attitudes towards redistribution have also been investigated in surveys such as the World Value Survey.

#### 3.1 Workers

The workers will sign up for the experiment at the AMT website. They will complete three real effort assignments, but make no distributive choices. For each assignment, each worker is randomly matched with another worker who has also completed the assignment, and the two constitute a pair that is in turn matched with a spectator. Since the behavior of the workers is not essential for the present study, we only provide a discussion of the workers' instructions in relation to the choices made by the spectators. The complete instructions given to the workers are provided in the appendix.

#### 3.2 Spectators

The spectators will be recruited by the survey providers to take part in an economic experiment that consists of two main parts. In the first part of the experiment, they will make an incentivized distributive choice; in the second part, they will answer a non-incentivized survey question about their attitude towards redistributive policies. In addition, they will answer a set of standard background questions. We now explain each part in detail.

#### 3.2.1 Distributive choice

In the first part of the experiment, the spectator decides on the payment for a pair of workers. We will implement three different treatments that allow us to study how different sources of inequality and efficiency considerations affect inequality acceptance. Treatment 1 is designed to examine the participants' willingness to accept inequality when earnings are determined by luck and Treatment 2 is designed to examine the participants' willingness to accept inequality when earnings are determined by merit. Treatment 3 is designed to examine the participants' willingness to accept inequality when equalialization causes an efficiency loss. We introduce efficiency by making redistribution costly.

it is costly to equalize payment. We here provide the exact instructions given to the spectators in the three treatments.

#### Experiment 1 Treatment 1 Luck

In contrast to traditional survey questions that are about hypothetical situations, we now ask you to make a choice that has consequences for a real life situation.

A few days ago two individuals, let us call them worker A and worker B, were recruited via an international online market place to conduct an assignment. They were each offered a participation compensation of 2 USD regardless of what they were paid for the assignment. After completing the assignment, they were told that their earnings from the assignment would be determined by a lottery. The worker winning the lottery would earn 6 USD for the assignment and the other worker would earn nothing for the assignment. They were not informed about the outcome of the lottery. However, they were told that a third person would be informed about the assignment and the outcome of the lottery, and would be given the opportunity to redistribute the earnings and thus determine how much they were paid for the assignment.

You are the third person and we now want you to choose whether to redistribute the earnings for the assignment between worker A and worker B. Your decision is completely anonymous. The workers will receive the payment that you choose for the assignment within a few days, but will not receive any further information.

Worker A won the lottery and earned 6 USD for the assignment, thus worker B earned nothing for the assignment.

Please state which of the following alternatives you choose:

I do not redistribute:

• worker A is paid 6 USD and worker B is paid 0 USD.

#### I do redistribute:

- worker A is paid 5 USD and worker B is paid 1 USD.
- worker A is paid 4 USD and worker B is paid 2 USD.
- worker A is paid 3 USD and worker B is paid 3 USD.
- worker A is paid 2 USD and worker B is paid 4 USD.
- worker A is paid 1 USD and worker B is paid 5 USD.
- worker A is paid 0 USD and worker B is paid 6 USD.

#### Treatment 2 Merit

In contrast to traditional survey questions that are about hypothetical situations, we now ask you to make a choice that has consequences for a real life situation.

A few days ago two individuals, let us call them worker A and worker B, were recruited via an international online market place to conduct an assignment. They were each offered a participation compensation of 2 USD regardless of what they were paid for the assignment. After completing the assignment, they were told that their earnings from the assignment would be determined by their productivity. The most productive worker would earn 6 USD for the assignment and the other worker would earn nothing for the assignment. They were not informed about who was the most productive worker. However, they were told that a third person would be informed about the assignment and who was the most productive worker, and would be given the opportunity to redistribute the earnings and thus determine how much they were paid for the assignment.

You are the third person and we now want you to choose whether to redistribute the earnings for the assignment between worker A and worker B. Your decision is completely anonymous. The workers will receive the payment that you choose for the assignment within a few days, but will not receive any further information.

Worker A was most productive and earned 6 USD for the assignment, thus worker B earned nothing for the assignment.

Please state which of the following alternatives you choose:

#### I do not redistribute:

• worker A is paid 6 USD and worker B is paid 0 USD.

#### I do redistribute:

- worker A is paid 5 USD and worker B is paid 1 USD.
- worker A is paid 4 USD and worker B is paid 2 USD.
- worker A is paid 3 USD and worker B is paid 3 USD.
- worker A is paid 2 USD and worker B is paid 4 USD.
- worker A is paid 1 USD and worker B is paid 5 USD.
- worker A is paid 0 USD and worker B is paid 6 USD.

#### Treatment 3 Efficiency

In contrast to traditional survey questions that are about hypothetical situations, we now ask you to make a choice that has consequences for a real life situation.

A few days ago two individuals, let us call them worker A and worker B, were recruited via an international online market place to conduct an assignment. They were each offered a participation compensation of 2 USD regardless of what they were paid for the assignment. After completing the assignment, they were told that their earnings from the assignment would be determined by a lottery. The worker winning the lottery would earn 6 USD for the assignment and the other worker would earn nothing for the assignment. They were not informed about the outcome of the lottery. However, they were told that a third person would be informed about the assignment and the outcome of the lottery, and would be given the opportunity to redistribute the earnings and thus determine how much they were paid for the assignment.

You are the third person and we now want you to choose whether to redistribute the earnings for the assignment between worker A and worker B. Your decision is completely anonymous. The workers will receive the payment that you choose for the assignment within a few days, but will not receive any further information.

Worker A won the lottery and earned 6 USD for the assignment, thus worker B earned nothing for the assignment. There is a cost of redistribution. If you choose to redistribute, increasing worker B's payment by 1 USD will decrease worker A's payment by 2 USD.

Please state which of the following alternatives you choose:

I do not redistribute:

• worker A is paid 6 USD and worker B is paid 0 USD.

I do redistribute:

- worker A is paid 4 USD and worker B is paid 1 USD.
- worker A is paid 2 USD and worker B is paid 2 USD.
- worker A is paid 0 USD and worker B is paid 3 USD.

#### 3.2.2 Survey question

In the second part of the experiment, the spectators will respond to a non-incentivized survey question about their attitude towards redistributive policies. The survey question is the same in all treatments.

#### Question

We now want you to indicate to what extent you agree with the following statement. 1 means that you agree completely with the statement on the left, 10 means that you agree completely with the statement on the right, and the numbers in between indicate the extent to which you agree or disagree with the statements.

A society									A soci-
should									ety should
aim to									not aim to
equalize									equalize
incomes.									incomes.
1	2	3	4	5	6	7	8	9	10

#### 3.2.3 Background questions

In addition, the spectators will answer the following set of background questions:

- Please indicate your gender.
- Please indicate your age.
- Where do you live? (States in the United States, Regions in Norway)
- What is your household's monthly pre-tax income?
- Which political party would you vote for if there was an election tomorrow?
- What is your highest completed level of education?

## 4 Empirical strategy

#### 4.1 Hypotheses

The experiment is designed to study whether there are different social preferences in the United States and Europe. Our main focus is on comparing how different sources of inequality and efficiency considerations affect inequality acceptance in the United States and Europe. Further, we also study how the distributive behavior in the experiment is associated with attitudes towards redistribution.

#### 4.1.1 Merit and efficiency

We first test whether merit and efficiency considerations cause increased inequality acceptance in both the United States and Europe, where we apply a one-sided test of significance since there is no reason to believe that these considerations could cause reduced inequality acceptance. We here test the effect on inequality acceptance of introducing merit (Treatment 2) or efficiency (Treatment 3) considerations relative to a situation where luck is the source of inequality and redistribution is costless (Treatment 1).

**Hypothesis 1** Merit is not causing increased inequality acceptance in the United States or Europe.

**Hypothesis 2** A cost of redistribution is not causing increased inequality acceptance in the United States or Europe.

#### 4.1.2 Comparisons of the United States and Europe

Second, we will test whether there is systematically more or less inequality acceptance in the United States than Europe, and whether merit or efficiency considerations work differently in the United States and Europe. We will consider a difference in inequality acceptance as systematic if the level of inequality implemented is either higher or lower for all three treatments in the United States than in Europe. Furthermore, we will consider merit or efficiency considerations to work differently in the United States than in Europe if the effect on inequality acceptance of introducing merit (Treatment 2) or efficiency (Treatment 3) is different in the United States than in Europe.

**Hypothesis 3** There is not systematically more or less inequality acceptance in the United States than in Europe.

**Hypothesis 4** Merit considerations do not work differently in the United States than in Europe.

**Hypothesis 5** Efficiency considerations do not work differently in the United States than in Europe.

#### 4.1.3 Heterogeniety

We will also study heterogeneity in social preferences in the United States and Europe using the background data collected in the survey, where we will focus on political orientation, socioeconomic status, and gender. Specifically, we will test whether there are differences between the following groups along the same three dimensions studied when comparing the United States and Europe.

- Political orientation: right-wing and left-wing.<sup>2</sup>
- Gender.
- Income: below and above the median in the respective country.
- Education: not completed high school, high school completed, higher education.

#### 4.1.4 Attitudes to redistribution

Lastly, we will study how the distributive choices of the spectators relate to the responses to the survey question about their attitude towards redistributive policies. We will do this separately for the United States and each country from Europe included in the analysis.

#### 4.2 Specifications and analysis

We here provide the main robust OLS regressions that will be used in the analysis. Since the first part of the project includes only Norway from Europe, we state the specification for the United States and Norway.

#### **4.2.1** Hypotheses 1-5

Hypotheses 1-5 will be tested by estimating the following regression equation:

$$e_i = \alpha + \alpha_M M_i + \alpha_C C_i + \delta_M M_i N_i + \delta_C C_i N_i + \delta N_i + \epsilon_i, \tag{1}$$

where  $e_i$  is the chosen inequality in payment by the spectator<sup>3</sup>,  $M_i$  is an indicator taking the value 1 if individual i had the merit treatment,  $C_i$  is an indicator taking the value 1 if individual i had the efficiency treatment, and  $N_i$  is an indicator taking the value 1 if individual i is from Norway. The formal statements of Hypotheses 1-5 are provided in the appendix.

## 4.2.2 The heterogeneity analysis

The heterogeneity analysis for gender will be conducted by estimating the following regression estimation:

$$e_{i} = \alpha + \alpha^{F} F_{i} + \alpha_{M} M_{i} + \alpha_{M}^{F} M_{i} F_{i} + \alpha_{C} C_{i} + \alpha_{C}^{F} C_{i} F_{i}$$

$$+ \delta N_{i} + \delta^{F} N_{i} F_{i} + \delta_{M} M_{i} N_{i} + \delta_{M}^{F} M_{i} N_{i} F_{i} + \delta_{C} C_{i} N_{i} + \delta_{C}^{F} C_{i} N_{i} F_{i} + \epsilon_{i}, \quad (2)$$

<sup>&</sup>lt;sup>2</sup>Right-wing is defined as those who would have voted for the Republicans in the United States and for the conservatives (Høyre) or the progress party (Fremskrittspartiet) in Norway. The others are defined as left-wing.

<sup>&</sup>lt;sup>3</sup>We calculate inequality as the absolute value of the difference in payment to the two workers divided by total payment.

where  $F_i$  is an indicator taking the value 1 if participant i is female. We will use corresponding regression equations for the other dimensions of heterogeneity. The formal statements of the hypotheses on heterogeneous effects correspond to Hypotheses 3-5.

#### 4.2.3 Attitudes to redistribution

In order to study whether the spectators' response to the survey question about their attitude towards redistributive policies is associated with their distributive choices in the experiment, we will run the following regression:

$$I_{i} = \alpha + \alpha^{e} e_{i} + \alpha_{M} M_{i} + \alpha^{e}_{M} M_{i} e_{i} + \alpha_{C} C_{i} + \alpha^{e}_{C} C_{i} e_{i}$$

$$+ \delta^{e} N_{i} e_{i} + \delta N_{i} + \delta_{M} M_{i} N_{i} + \delta^{e}_{M} M_{i} N_{i} e_{i} + \delta_{C} C_{i} N_{i} + \delta^{e}_{C} C_{i} N_{i} e_{i} + \epsilon_{i}, \quad (3)$$

where  $I_i$  is the response to the survey question. On the basis of this regression, we can for each of the two countries study whether there is an association between the survey response and the distributive choices in the different treatments. Further, we can study whether there are level or treatment differences in survey response between the United States and Norway. Since we consider this part of the analysis more explorative, we do not offer formal statements of the hypotheses tested.

#### References

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Konow, James (2000). "Fair shares: Accountability and cognitive dissonance in allocation decisions," American Economic Review, 90(4): 1072–1091.

## A Hypothesis testing

On the basis of 3, we can test Hypothesis 1-5:

## A.1 Hypothesis 1

$$H0: \alpha_M \leq 0 \text{ or } \alpha_M + \delta_M \leq 0$$
  
 $H1: \alpha_M > 0 \text{ and } \alpha_M + \delta_M > 0$ 

## A.2 Hypothesis 2

$$H0: \alpha_C \le 0 \text{ or } \alpha_C + \delta_C < 0$$
  
 $H1: \alpha_C > 0 \text{ or } \alpha_C + \delta_C > 0$ 

## A.3 Hypothesis 3

H0:  $\delta > 0 \text{ and } \delta + \delta_M < 0$ or  $\delta < 0 \text{ and } \delta + \delta_M > 0$ or  $\delta > 0 \text{ and } \delta + \delta_C < 0$ or  $\delta < 0 \text{ and } \delta + \delta_C > 0$ or  $\delta < 0 \text{ and } \delta + \delta_C > 0$ or  $\delta_M < 0 \text{ and } \delta_C > 0$ or  $\delta_M > 0 \text{ and } \delta_C < 0$  H1:

# $\delta > 0$ and $\delta + \delta_M > 0$ and $\delta + \delta_C > 0$ or $\delta < 0$ and $\delta + \delta_M < 0$ and $\delta + \delta_C < 0$

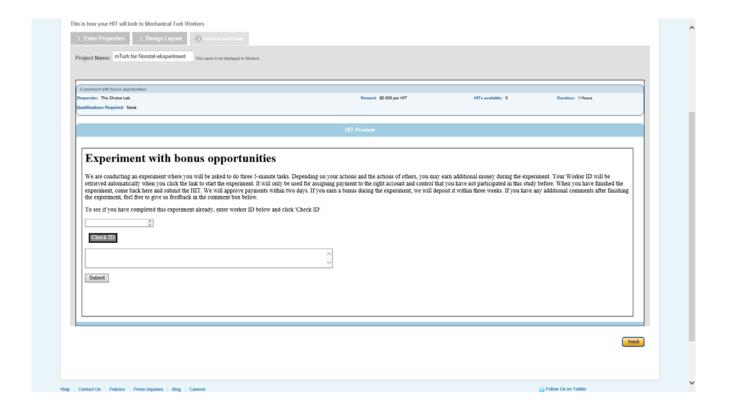
## A.4 Hypothesis 4

$$H0: \delta_M = 0$$
  
$$H1: \delta_M \neq 0$$

## A.5 Hypothesis 5

$$H0: \delta_C = 0$$
  
$$H1: \delta_C \neq 0$$

## **B Invitation and Instructions on Amazon Mechanical Turk**



#### Introduction

Please read the instructions below carefully

#### **General instructions:**

The results from this experiment will be used in a research project. It is therefore important that you carefully read and follow all instructions. Note that you will remain anonymous throughout the experiment. We will only use your Worker ID to assign payments and check that you have not participated in this experiment before.

You will be paid a fixed participation fee of 2 USD and you may, depending on the actions you and others take, earn additional money.

You will be given detailed instructions on your screen before each part of the experiment. Please read the instructions to each part carefully.

If you have any questions regarding this experiment, you may contact thechoicelab@nhh.no

I have read and understood the the above and want to participate in this study:	
○ Yes	
○ No	

## Part 1 - Production phase

#### Part 1 — Production phase

The first part of the experiment is a production phase where you are given three assignments to work on.

Go on to the next page to receive instructions for the first assignment.

#### Assignment 1 - Sentence unscambling

#### **Assignment 1:**

In the first assignment you are asked to work on a sentence unscrambling task for 5 minutes. Your performance will not be measured as there is no right or wrong answer, but we do ask you to work continuously on this assignment.

#### Description of the assignment:

You will be shown five English words and are asked to form a sentence or an expression by using four of these words. This means that each sentence or expression must only contain four words.

For example, if the words given to you are "sky, blue, is, the, old", then you can construct the sentence:

the sky is blue

Write the sentence or expression that you form into the blank space using your keyboard. Your answer will be submitted automatically after 20 seconds and you will auto-advance to five new words.

This assignment will last for 5 minutes and we ask you to work continuously. When you have read and understood the instructions press >> to start the assignment.

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#### THREE BEAUTIFUL A SONG WHAT

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#### BAG BOOKS SKY OF A

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## OPEN WINDOW WAS BLUE THE

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#### PEOPLE FACES I REMEMBER ALWAYS

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#### LIKE I HUNGRY BEING FREE

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#### CHAIR THE SOFT IS DUVET

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#### WINDOW LIKE SHOPPING I NIGHT

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#### THE COLD IS WATER ICY

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#### A SOCKS PAIR OF COLD

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#### NIGHT WARM SUMMER A WINTER

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#### KANGEROO THE JUMPED SKATED HIGH

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#### ICE I LIKE COLD CREAM

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## THE ANGEL GENEROUS INVESTOR A

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#### WARM COFFE THE IS COLD

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#### DAY AT ANOTHER WORK THE

You have now completed the first out of three assignments.

On the next page you will receive instructions for the second assignment.

#### Assignment 2 - Sentence unscrabmling

#### **Assignment 2:**

In the second assignment you are once again asked to work on a sentence unscrambling task for 5 minutes.

As before, your answer will be submitted automatically after 20 seconds and you will auto-advance to five new words. Your performance will still not be measured as there is no right or wrong answer, but we do ask you to work continuously on this assignment as well.

Press >> to start the second assignment.

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#### THE BLOODY ITSELF REPEATS HISTORY

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#### PERFECT WAS HOTEL THE NICE

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#### ALONE DISLIKE TRAVELLING I LIKE

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#### IS NEARBY CINEMA WAS THE

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#### LARGE THE FIRE MUSEUM IS

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## COFFES MORNING LIKE I RUNS

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#### TURNED BROKEN TABLE HAS THE

#### These page timer metrics will not be displayed to the recipient.

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#### PREVAIL TRUTH WILL THE SECRET

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#### LEFT THE PAIR LAST BOOK

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#### ME FOOL NEVER TWICE TRICK

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## GREAT COLD THE WAS BOOK

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#### MUCH PEOPLE TOO THINK KEEP

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#### CONTROVERSIAL EXPANSION THE ARE FACTS

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#### CANDY BAG A OF COFFIN

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#### IS HUNGRY FOOD THE EXPENSIVE

You have now completed the second assignment.

On the next page you will receive instructions for the third and final assignment.

#### **Assignment 3 - Code recognition**

#### **Assignment 3**

In the third assignment you are asked to work on a code recognition task for 5 minutes. For this assignment we will measure your performance by the number of points you receive. You will be informed about your score at the end of the assignment.

#### **Description of the assignment:**

On top of the page you will be shown a 3-digit code that you must find and check off from a matrix of 3-digit codes in random order. The assigned code will occur multiple times in the same matrix and you will be given 1 point for each correct marking. You will be subtracted 1 point if you check off a wrong code, but you will not lose any points for failing to check off all occurrences of the correct code.

Your matrix will be submitted automatically after 60 seconds and you will auto-advance to the next page. This assignment will last for 5 minutes and after 5 minutes you will be taken to the last part of the survey.

Below you are shown a simplified example to make sure you understand the assignment. When you have read and understood the instructions press >> to start the assignment.

This is an avenuals.	
This is an example:	
The code you must check off is: 123	
☐ 123	□ 283
□ 231	<b>□ 123</b>
□ 952	□ 641
□ 864	□ 820
<b>□ 123</b>	□ 462
☐ 791	<b>□ 123</b>
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The code you must check off is: 241	
407 559 917 522 459 293 743 241	778 241 303 234 951 807 637 454 583
	269 241 578 241 308 233 464 749 495
☐ 602 ☐ 241 ☐ 602 ☐ 121 ☐ 241 ☐ 314 ☐ 241 ☐ 850 ☐	]144
537914241340241410274674	721 711 971 290 606 265 783 775 674

<u> </u>	942	<u> </u>	922	241	873	337	474	<u>630</u>	241	<u> </u>	☐ 615	<u> </u>	□ 388	241	<u> </u>	926
435	<u> </u>	☐ 618	219	<u> </u>	□ 674	□391	749	795	□380	□ 340	□ 859	□ 882	210	912	<b>703</b>	707
□ 265	241	<u> </u>	☐ 723	□ 843	_ 241	<u> </u>	218	241	☐ 607	□ 876	☐ 757	<u> </u>	427	<u> </u>	<u> </u>	255
□ 689	<u> </u>	416	☐ 622	233	□ 508	☐ <b>648</b>	<u> </u>	223	<u></u> 589	<u> </u>	□ 393	□ 372	942	124	241	□ 377
☐ <b>617</b>	☐ 705	<u> </u>	□ 891	524	□ 634	456	<u> </u>	874	241	□ 966	729	730	216	900	241	241
□ 809	☐ 763	□ 874	<u> </u>	241	<u> </u>	241	891	☐ 603	881	405	241	□ 389	<u> </u>	130	268	☐ 739
□ 350	241	□ 806	□ 833	<u> </u>	_ 205	☐ <b>623</b>	567	241	341	<u>843</u>	<u> </u>	<u></u> 546	810	<u> </u>	<u> </u>	□ 842
<u> </u>	□ 303	274	<u> </u>	□ 361	<u> </u>	241	<u></u> 533	446	<u> </u>	280	759	□ 334	205	□ 307	□ 654	447
408	221	□ 818	<u> </u>	997	_ 241	216	554	<u></u> 566	□300	495	472	□ 360	<u> </u>	<u></u> 543	431	<u> </u>
764	□ 365	241	<u> </u>	542	□ 395	□ 355	<u> </u>	241	197	<u> </u>	☐ 653	527	172	140	□ 884	225
220	□ 882	<u> </u>	<u> </u>	<u> </u>	<u> </u>	□883	354	358	744	545	□ 809	241	<u> </u>	968	317	□ 355
881	□ 347	□ 609	<u> </u>	241	□ 809	■ 879	□334	<u></u> 540	213	121	<u></u> 555	<u></u> 596	527	241	<u> </u>	□ 906
149	□ 375	□ 858	<u> </u>	<u> </u>	_ 241	<u> </u>	<u>628</u>	□ 388	<u> </u>	477	□ 989	<u></u> 553	<u>840</u>	494	□ 809	□ 605

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The code you must check off is: 837
837       616       421       980       429       883       366       942       720       566       920       380       798       267       466       287       727
210281921522327224662364931342794902306646203933837
463257833509488903508737944472610195758135837434971
823 837 818 499 433 590 469 433 837 201 543 278 547 620 204 789 847
193       837       602       990       837       839       837       339       550       864       201       197       855       257       775       695       578
838 980 558 585 688 699 832 868 199 791 681 812 936 559 285 597 738
777 322 772 300 921 449 695 672 384 976 906 468 416 454 577 154
312355412837580878135375647102395862487237240759762
686       105       554       209       571       425       212       988       707       948       750       837       112       278       573       404       220
740767892138174839837411390488637761346233854177480
837 119 961 757 967 258 971 203 285 888 774 676 738 837 824 771 746
879 323 837 584 256 540 957 837 655 426 837 817 371 151 501 108 415
307     837     969     837     669     534     837     804     645     294     201     875     527     259     615     380     962

<u> </u>	<u>210</u> 714	<u> </u>	208	<u> </u>	<u> </u>	<u> </u>	837	882	<u> </u>	837	<u>665</u>	707	<u> </u>	<u> </u>	<u> </u>
488	404333	<u> </u>	<u> </u>	<u> </u>	<u></u> 556	<u>639</u>	219	□ 666	837	<u>689</u>	888	200	□ 375	371	521

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The code you must check off is: 489
842 324 489 185 594 122 956 681 968 411 565 485 340 111 663 158 739
488 462 457 390 319 746 245 785 708 195 489 728 894 261 603 254 276
602       515       594       416       188       938       548       790       264       671       610       186       410       612       595       733       553
215881870408573467801760932479981240542427503866942
399 944 828 473 489 860 476 149 434 923 653 489 489 399 489 503 461
431697666838573824409858426510951919489133895359237
759 358 434 986 828 432 459 690 194 934 615 624 851 755 481 182 571
965 362 774 331 697 423 139 202 362 356 549 593 607 777 534 846 245
387 489 810 762 448 489 467 295 177 727 489 615 446 572 746 489 698
240335874324561489505950904477370235510485964537854
380 981 473 489 867 521 125 463 521 131 786 742 489 489 261 504 207
933 848 221 951 489 366 106 941 215 297 444 198 458 201 436 353 672
282676788834534308741814539489328859232785566574492
949   195   739   444   507   340   846   916   742   121   106   622   652   489   107   188   747
489 489 489 653 747 522 944 652 489 721 995 650 489 338 737 603

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The co	ode yo	u mus	t check	off is:	384											
448	222	□ 387	<u> </u>	951	<u> </u>	246	983	□ 384	171	482	<u> </u>	895	489	307	<u> </u>	217
□ 384	<u> </u>	□ 375	769	<u> </u>	□ 988	□ 956	<u> </u>	□ 886	□ 384	952	234	□813	453	□ 379	□ 636	786
<u> </u>	☐ 679	□ 384	<u> </u>	□ 384	□ 342	218	☐ <b>637</b>	402	☐ 664	144	□ 392	<u> </u>	□ 384	<u> </u>	226	□ 384
111	<u> </u>	<u> </u>	261	<u> </u>	<u> </u>	☐ <b>629</b>	□353	□832	□ 384	<u> </u>	<u> </u>	426	<u> </u>	<u> </u>	152	□ 384
<u> </u>	□ 384	<u> </u>	<u> </u>	□ 302	□ 986	<u></u> 486	<u> </u>	858	119	<u> </u>	<u> </u>	768	☐ 636	<u> </u>	985	□ 384
290	488	□ 384	□ 376	296	□ 553	959	□ 384	<u> </u>	195	823	<u></u> 569	471	□ 375	414	<u> </u>	□ 303
235	□ 350	952	997	□ 835	<u> </u>	<u> </u>	□384	<u>622</u>	736	<u> </u>	945	733	988	<u> </u>	129	<u></u> 578
□ 384	971	<u> </u>	<u> </u>	□ 384	<u> </u>	□ 306	485	945	381	<u></u> 573	980	794	813	□ 384	832	771
425	855	<u> </u>	<u> </u>	<u> </u>	_ 243	□ 898	255	772	☐ 669	□ 384	<u> </u>	997	<u> </u>	855	<u></u> 516	238
□ 384	<u> </u>	<u></u> 533	<u> </u>	□ 384	<u> </u>	□ 392	<u> </u>	□ 355	<u>681</u>	233	202	718	<u> </u>	121	□ 343	801
<u></u> 433	□ 624	□ 332	<u> </u>	<u> </u>	□ 296	□ 286	□ 339	245	517	□ 967	<u> </u>	<u></u> 506	<u> </u>	441	<u> </u>	□ 885
949	941	888	□ 809	<u> </u>	<u> </u>	715	959	256	<u></u> 566	□ 384	□ 384	□ 384	249	<u></u> 511	124	911
<u> </u>	□ 665	<u> </u>	□ 846	<u> </u>	<u> </u>	☐ 606	<u> </u>	141	974	<u> </u>	<u> </u>	475	<u> </u>	□ 384	978	778
126	430	173	240	256	☐ 765	732	□331	201	<u></u> 540	544	874	730	816	□ 378	<u></u> 513	241
□ 384	<u> </u>	934	557	□ 846	241	720	433	<u>642</u>	<u> </u>	□ 362	417	<u>585</u>	□ 332	724	<u> </u>	801
□ 384	□ 384	□ 862	□ 384	☐ 775	□ 655	□ 644	□846	□ 367	<u></u> 719	411	<u> </u>	773	□ 998	258	□ 685	<u> </u>
269	458	449	□ 384	491	<u> </u>	□ 323	□ 384	446	270	<u> </u>	□ 384	<u> </u>	108	□ 800	114	230

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The code you must check off is: 302																
210	454	□ 384	□ 833	□ 302	_ 226	<u> </u>	328	□ 302	842	□ 302	427	930	<u> </u>	<u> </u>	<u> </u>	□ 302
□ 898	<u> </u>	<u> </u>	□ 871	<u> </u>	□ 302	<u> </u>	379	708	<u>586</u>	201	428	<u> </u>	301	<u> </u>	<u> </u>	<u> </u>
<u> </u>	<u> </u>	<u> </u>	<u> </u>	443	252	<u> </u>	547	473	945	<u> </u>	□ 337	<u> </u>	269	□ 300	847	498
825	☐ 638	□ 334	□ 863	□ 302	<u> </u>	□ 302	469	426	903	□ 566	<u> </u>	244	□ 333	208	□ 302	202
<u> </u>	<u> </u>	843	☐ 738	□ 302	□ 301	<u> </u>	379	881	☐ 632	821	<u> </u>	<u> </u>	<u> </u>	<u>584</u>	□ 302	276
□ 808	<u> </u>	□ 678	□ 555	□ 656	□ 559	281	720	□390	□ 834	□ 557	<u> </u>	234	229	<u> </u>	□ 302	☐ 616
<u> </u>	478	□ 856	412	□ 832	848	□ 305	406	<u></u> 746	288	843	997	926	□ 302	427	□ 302	□ 302
<u> </u>	<u> </u>	<u> </u>	□ 345	<u> </u>	□ 844	<u> </u>	409	<u>591</u>	□ 302	<u> </u>	□ 353	□ 350	<u> </u>	<u> </u>	□ 398	998
<u> </u>	227	□ 302	219	424	□ 372	<u> </u>	800	□ 356	□ 326	<u> </u>	<u> </u>	273	898	<u> </u>	<u> </u>	<u> </u>
825	<u> </u>	419	<u></u> 536	282	364	114	<u></u> 516	<u> </u>	213							

<u> </u>	810	394	<u> </u>	<u> </u>	<u> </u>	□ 302	<u> </u>	<u> </u>	907	<u> </u>	□ 302	256	<u> </u>	<u> </u>	302	<u> </u>
□ 843	<u> </u>	<u> </u>	☐ 718	□ 595	□ 869	<u> </u>	☐ 652	<u> </u>	□ 387	□ 332	<u> </u>	□ 664	236	□ 308	259	□ 341
<u> </u>	<u> </u>	□ 302	□ 839	<u> </u>	□ 597	<u> </u>	<u> </u>	□ 336	118	<u> </u>	□ 378	<u> </u>	<u> </u>	□ 309	244	□ 626
705	<b>729</b>	<u> </u>	<u> </u>	<u> </u>	□ 302	■ 871	706	220	964	280	<u> </u>	□ 848	225	□ 302	<u> </u>	437
<u> </u>	293	206	<u> </u>	□ 302	□ 319	□321	□ 655	428	□ 390	<u> </u>	□ 302	☐ 735	<u> </u>	738	□ 326	□ 331
401	□ 302	□ 880	□ 352	450	<u> </u>	<u> </u>	☐ 673	□ 302	254	<u> </u>	☐ 614	□ 302	□ 596	<u></u> 519	472	<u> </u>
□ 675	□ 852	<u> </u>	<u> </u>	□ 593	□ 340	□ 869	<u> </u>	772	<u> </u>	□ 885	□ 302	☐ 786	□ 899	□ 302	□ 376	□ 302

You have now completed the third and final assignment. Your total score on Assignment 3 is \${gr://SC\_af1QZozPqCuXWND/Score}.

Press >> to continue to the next part of the experiment.

#### Part 2 - Determination of initial and final distribution of payments

#### Part 2 - Determination of payments

You have now completed your work on all three assignments. We will now explain how you will paid for this work. After you have completed this HIT, we will for each assignment match you with another participant who has completed the same assignment. The payment to you and the other participant is determined by a two-stage process. Below we explain this process in more detail.

#### First stage:

Assignment 1: For this assignment, your earnings are determined by a lottery where each of you with equal probability earns 6 USD or 0 USD.

Assignment 2: For this assignment, your earnings are determined in the same way as for assignment 1.

Assignment 3: For this assignment, your earnings are determined by how productive you are. The participant with the highest score earns 6 USD and the other participant earns 0 USD. If you both have the same score, you will be matched with another participant.

#### Second stage:

For each assignment, a randomly selected third person will be given the opportunity to redistribute the earnings between you and the other participant. This person will not know the identity of you or the other participant, but will be informed about the nature of the assignment and your earnings for this assignment.

For each assignment, either you or the other participant earns 6 USD and the other participant earns 0 USD. If the third person chooses not to redistribute, each of you will be paid your earnings from the assignment. If the third person chooses to redistribute earnings for assignment 1 and 3, increasing the payment of the participant with the low earnings by 1 USD decreases the other participant's payment by 1 USD. For assignment 2, increasing the payment of the participant with the low earnings by 1 USD will decrease the other participant's payment by 2 USD.

You will receive your payments for the three assignments within three weeks and it will be paid separately from your fixed participation fee of 2 USD.

Please click >> to continue.

Finally, if you have any comments or suggestions related to this experiment please write them down in the blank space below. Your feedback is very important to improve our research.	
	^
	<u> </u>